

YEAR 4 CURRICULUM MAP 2019-20

Term/Subject	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
<p>English:</p> <p>Spoken, reading comprehension, and writing composition</p>	<p>Drama techniques The Conquerors. Identifying the features of persuasive writing and composing our own persuasive speeches and letters.</p> <p>Newspaper Reports The Battle of Watling street. Finding out about the features of newspaper stories before creating our own stories on this important Roman event.</p>	<p>Putting on a Pageant An exciting new project running over two terms, using drama techniques and artefacts to understand Queen Elizabeth's visit to Norwich in 1578.</p> <p>Narrative Using the short film 'Ride of Passage' to explore descriptive writing, dialogue and plot to create our own narratives.</p> <p>Recounts Uncovering the events of Mount Vesuvius and Pompeii and writing recounts of the eruption.</p>	<p>Story study: Beowulf Using drama to empathise and understand character. Writing character descriptions. Creating a kenning to describe a character. Planning, writing and editing a narrative inspired by the story.</p> <p>Old English and word origins. Diversity of the English language.</p> <p>Figurative Poetry Taking inspiration from the book 'The Lost Words', children to create descriptive and figurative poems of animals.</p>	<p>An Introduction to Shakespeare Finding out about and writing a guide to the Globe Theatre. Children to carry out a study into the play Hamlet, comparing it to other stories that they may know.</p> <p>Playscripts: The Demon Headmaster Reading and acting out playscripts, looking at their features. Using the David Walliams book as inspiration, children create a playscript from a section of text, paying attention to stage directions.</p>	<p>Book Study: There's a Boy in the Girls' Bathroom by Louis Sachar How authors develop characters over time. Drawing out the themes dealt with by the book. Investigating the character of Bradley Chalkers. Writing a diary in role as the main character.</p>	<p>Instructional writing How to Train Your Dragon by Cressida Cowell Children to create their own dragon, writing descriptions of their characteristics and appearance. Writing a set of instructions for how the dragon should be trained.</p> <p>Newspaper Reports Recapping of features learnt previously. Planning, drafting then editing newspaper stories inspired by the book How to Train Your Dragon.</p>
<p>English:</p> <p>Writing across the curriculum</p>	<p>Diary entry – Roman Soldier</p> <p>Newspaper reports – Boudicca's revolt and the Battle of Watling Street.</p>	<p>First person recount of the eruption of Pompeii.</p> <p>Figurative poetry using metaphor and simile for volcanoes and earthquakes. Writing based on the FWMD.</p>	<p>Recount – a day in the life of an archaeologist: exploring Sutton Hoo.</p>	<p>Writing own version of Beowulf adventure using story mountain, building suspense, atmosphere and writing effective action scenes.</p>	<p>Links to habitats and living things. Creating creatures adapted to certain environments for information text: diagram, information, food chains, life cycle, adaptations etc. Create class books of creatures.</p>	<p>Persuasive writing – creating brochures for tourists in computing.</p> <p>Writing up investigations using taught skills about how to write scientifically. Writing clearly and succinctly, using appropriate terminology to avoid ambiguity</p>

<p>English: Spelling</p>	<p>Adding the prefixes dis- and in-. Adding im- to root words beginning with m or p. Adding the suffix –ous. Adding the suffix –ly. Words ending in –ture. Adding –ation to verbs to form nouns.</p>	<p>Words with the c sound spelt ch. Words with the sh sound spelt ch. Adding the suffix –ion. Adding the suffix –ian. Adding the prefix re-.</p>	<p>Adding the prefix anti-. Adding the prefix super-. Adding the prefix sub-. Adding the prefix mis- and revising un-, in- and dis-. Words ending in zhuh spelt –sure.</p>	<p>Adding the prefix auto-. Adding the suffix –ly. Adding the prefix inter-. Words with the ay sound spelt eigh, ei and ey. Words ending in –ous.</p>	<p>Words with the s sound spelt sc. Words ending in zhun spelt –sion. Adding il- and revising un-, in-, mis- and dis-. The c sound spelt –que and the g sound spelt –gue.</p>	<p>Adding ir- to words beginning with r. Adding the suffix –ion. Revision and consolidation of key spelling patterns and homophones.</p>
<p>English: Grammar, vocabulary and punctuation</p>	<p>Word classes. Persuasive language. Identifying nouns, verbs and adjectives. Powerful and emotive vocabulary. Using a thesaurus. Reported/directed speech. Using inverted commas. Formal/informal language Openers and conjunctions.</p>	<p>Prepositions. Paragraphs. Conjunctions. Apostrophes for omission. Technical language. Formal / informal. Brackets.</p>	<p>Commas for lists. Verbs Adverbs, starting sentences with adverbs and adverbial phrases. Use of commas after adverbial phrases. Punctuating conversations.</p>	<p>Adjectives and building noun phrases. Different sentence types, commas phrases, clauses. Synonyms Punctuating speech – inverted commas. Nouns, pronouns and avoiding repetition</p>	<p>Word classes, tenses, prefixes/suffixes. Building suspense and atmosphere. Adverbs and adjectives. Compound words. Word roots and origins.</p>	<p>Revise word classes, punctuation and connectives. Apostrophes for omission and possession, including differences between plural and possession.</p>
<p>Maths</p>	<p>Number and Place Value Counting and comparing numbers and understanding place value Number: Addition and Subtraction Mental calculations and problem solving Number: Multiplication and Division Mental calculations, multiplying and dividing by 10, 100 and 1000 and problem solving Geometry: Properties of shapes Comparing and classifying 2D shapes</p>	<p>Number: Addition and Subtraction Mental and written calculations and problem solving Number: Fractions Recognising fractions and comparing them including equivalent fractions and multiplying and dividing by 10, 100 and 1000 Measurement Converting and comparing units of measurement Statistics Interpreting and presenting discrete and continuous data</p>	<p>Number: Multiplication and Division Mental and written calculations and problem solving Geometry Properties of shapes – symmetry and angles. Describing positions on a 2-D grid as coordinates in the first quadrant Measurement Finding the area of shape by counting squares and calculating the perimeter of a rectilinear figure. Number: Fractions Comparing and ordering decimals</p>	<p>Number: Number and Place Value Rounding numbers to the nearest 10, 100 and 1000, rounding decimals, equivalent fractions and decimals Measurement Area and perimeter and converting and comparing units of measurement including problem solving Statistics Interpreting and presenting discrete and continuous data</p>	<p>Number: Fractions Multiplying and dividing by 10, 100 and 1000 Number: Addition and Subtraction, Multiplication and Division Mental and written calculations and problem solving including money and measurement Geometry Properties of Shapes – co-ordinates and translation Measurement Telling the time – problems involving time</p>	<p>Number: Multiplication and Division Properties of numbers Number: Fractions Recognising and comparing fractions and decimals, addition and subtraction of fractions, finding fractions of quantities and problem solving involving fractions Statistics Interpreting and presenting discrete and continuous data</p>
<p>Maths: Times tables focus</p>	<p>2, 3, 4, 5, 8, 10 (Y3 recap)</p>	<p>9 and 11</p>	<p>6 and 7</p>	<p>12 and 25</p>	<p>All multiplication and division facts up to 12x12</p>	<p>All multiplication and division facts up to 12x12</p>

Examples of Maths across the curriculum	Science - data collection and handling. Taking accurate measurements and calculating averages.	Science - data collection and handling. Taking accurate measurements and calculating averages.	Anglo-Saxon brooches - reflective and rotational symmetry.	Accurate measurements. Data collection, data handling and graphing linked to changes of state experiments.	Problem solving and accurate measurements, perimeter and area – building bug hotels.	Investigating a range of questions / statements about ourselves. Collecting, recording and analysing data.
International Creative Curriculum (Including History, Geography, Art, Technology)	Invasion! The Roman Invasion, Roman Britain and Boudicca's revolt. The Roman Empire and its impact on Britain. What daily life was like for the Romans? What happened when the Romans invaded Britain? In depth study of local history (Boudicca)	Extreme Earth: Volcanoes and earthquakes. A study on volcanoes, tsunamis and earthquakes that have taken place across the world. Artist Study of Katsushika Hokusai. Designing and making a model volcano.	Anglo-Saxons Settlements, UK place names, use of Ordnance Survey maps. Orienteering. Film making – Beowulf. Life in Saxon Britain. Sewing a Saxon rune bag.	The Forgotten Kindertransport Local history study of unaccompanied child refugees fleeing the Spanish Civil War. Norfolk as a place of sanctuary.	Conservation and Ecology Children will engage in a conservation and ecology based study of Norfolk and East Anglia. They will learn about endangered species, local environmental issues and how to manage these.	What did the Greeks ever do for us? Learning about Ancient Greece and its impact on Western civilisation, including the Olympics.
Science	Scientific Enquiry Generating questions which could be investigated. Planning and carrying out a fair test. Taking results and drawing conclusions.	Solids, liquids and gases The three states of matter and their properties. Comparing and grouping materials and objects according to their properties. Reversible and irreversible changes. The water cycle.	Electricity Combing components to create simple circuits. What makes a circuit complete? Recognise that switches open and close circuits. Recognise some common conductor and insulators.	Sound Investigating how sounds are made. Recognise that vibrations travel through a medium to the ear. Find patterns between the volume of a sound and the strength of the vibrations that produced it.	Animals including humans. Describe the simple functions of the basic parts of the digestive system in humans. Teeth and their functions. Construct food chains, identifying producers, predators and prey.	Habitats Grouping living things according to characteristics. Use and create classification keys. Recognise ways in which habitats can change and the dangers this can pose to living things.
Music	Play it Again Exploring rhythmic patterns.	Class Orchestra Exploring arrangements	Dragon Scales Exploring melodies and scales.	Painting with Sound Exploring sound colours.	Salt, Pepper, Vinegar, Mustard Exploring signals.	Animal Magic Exploring descriptive sounds.
RE	How does being a Hindu affect your life?	Why did Mary and Joseph make the journey to Bethlehem?	How does being a Muslim affect your life?	What does Jesus mean to Christians? What was good about Good Friday?	Why is Shabbat so special for Jews?	Can one person inspire many? (Gandhi focus)

PSHE	Getting to know you Rules and responsibilities. Exploring feelings and relationships.	Feelings and relationships Making good decisions within relationships.	Relationship & Sex Education Growing and changing. Body changes and reproduction. Puberty. Exploring gender roles. Respecting body boundaries.	Drugs Education Learning about the dangers of alcohol. Making good decisions. Understanding the implications of addiction.	Being responsible and caring for others Problem solving and the consequences of our actions.	Problem solving continued Problem identification and solution. Looking forward to transition.
Languages (French)	Playtime <i>La recreation</i>	My Home <i>Chez moi</i>	My Town <i>Ma ville</i>	Describing People <i>Decrire les gens</i>	The Body <i>Le corps</i>	Sport <i>Le sport</i>
Computing (Our computing curriculum is currently being reviewed so the detail here is subject to change)	Digital Literacy Key computing skills: parts of a computer, changing the appearance of text to increase effectiveness, using the spelling checker to help edit work, using key words to safely search the internet and considering the reliability of information	Digital Literacy including E-Safety Researching information online and putting notes into a Word document. Presentational devices. Discussing how to keep safe when working online.	Programming Use a variety of online and offline tools to create a program, testing and modifying steps within programs, recognise errors and debug.		Digital Literacy Organising and adding information to PowerPoint. Children will explore adding slides and text boxes to their presentation, whilst thinking about the effectiveness of these in conveying information.	Data handling Introduction to spreadsheets, organising data in different ways, collecting data and identifying where it could be inaccurate, plan, create and search a database to answer questions.